

DEM PROCESS SIMULATION: THE KEY TO TOMORROW'S CENTRIFUGAL DISC FINISH TECHNOLOGY



Deburring EXPO expert forum 2023
M.Sc. Florian Reinle

AGENDA

1 OTEC CF-technology, DEM process simulation

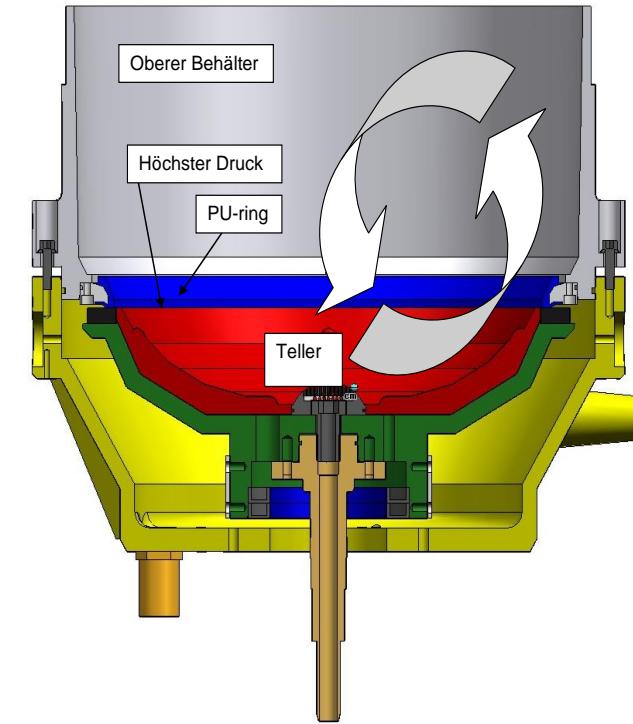
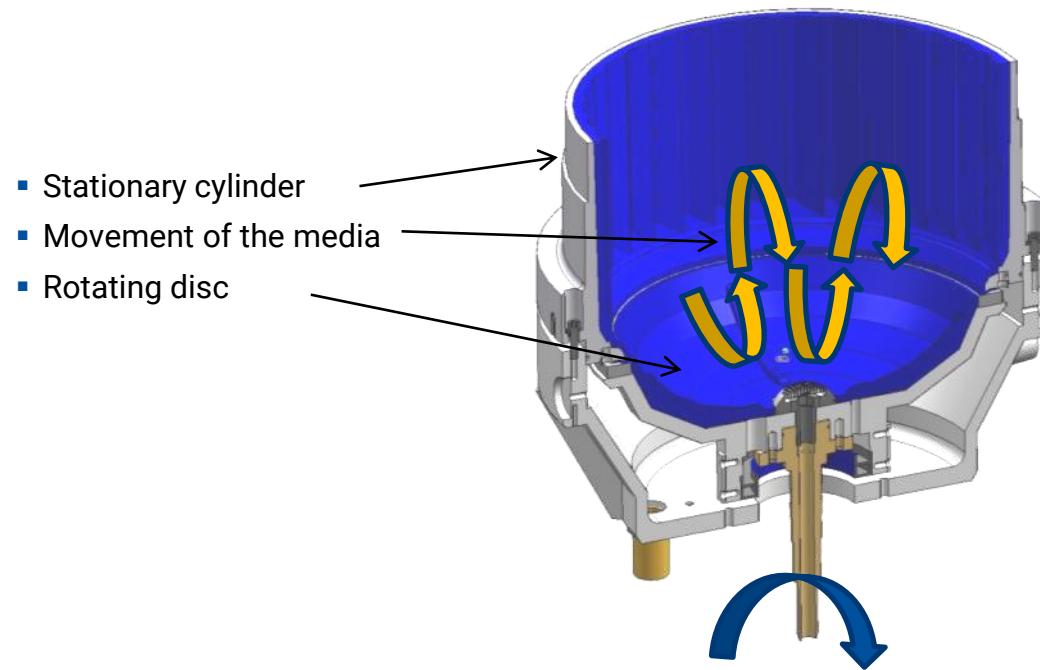
2 Problem Impact markings und extreme-test for analysis

3 Evaluation extreme-test and comparison DEM process simulation

4 Furhter developments e.g. OTEC pressure cover

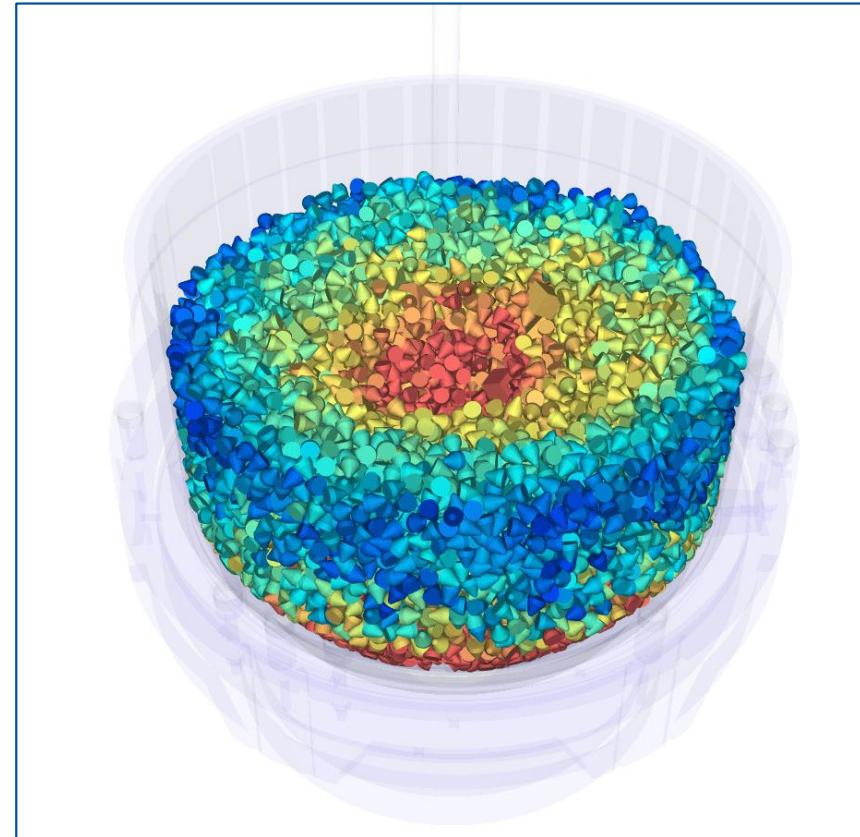
CENTRIFUGAL DISC FINISHING-MACHINE

Principle



CENTRIFUGAL DISC FINISHING-PROCESS

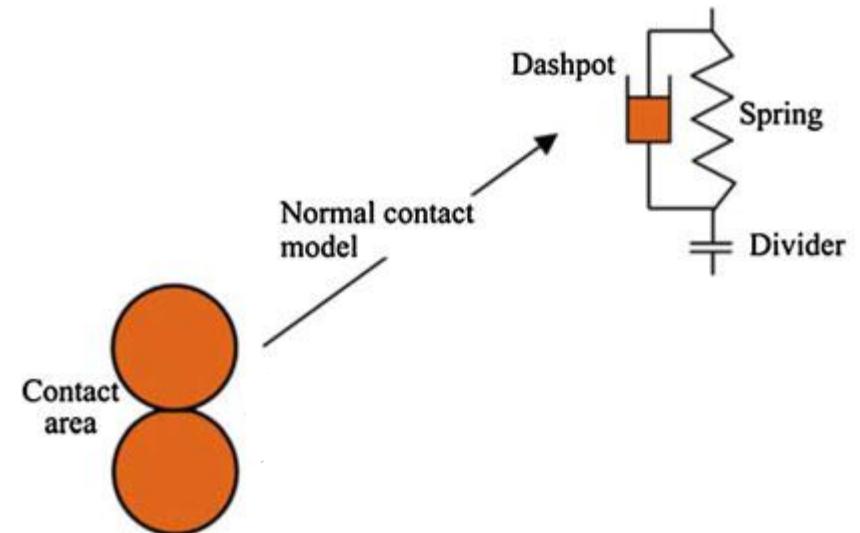
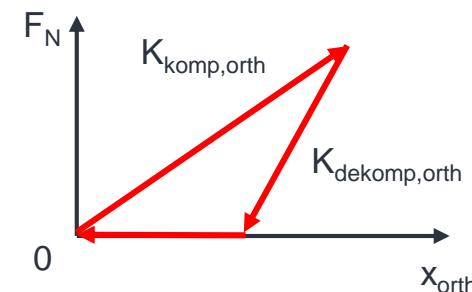
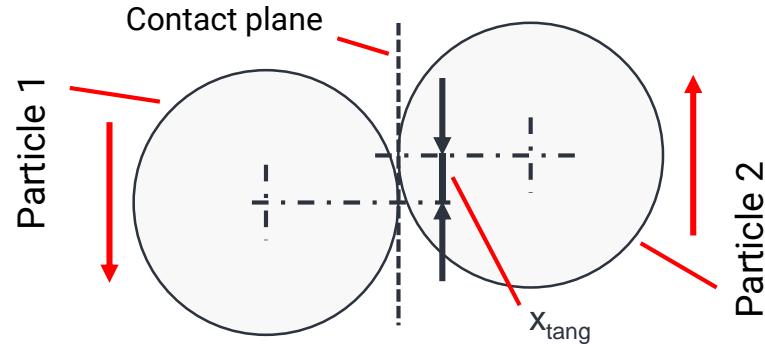
Discrete Element Method Simulation



DEM SIMULATION

Mass finishing becomes digital...

- Motion and interaction of Mio. Individual particles
- No computation grid, easy complex motion
- Explicit, no “classic convergence” needed



source: Zhao. T.

DEM SIMULATION

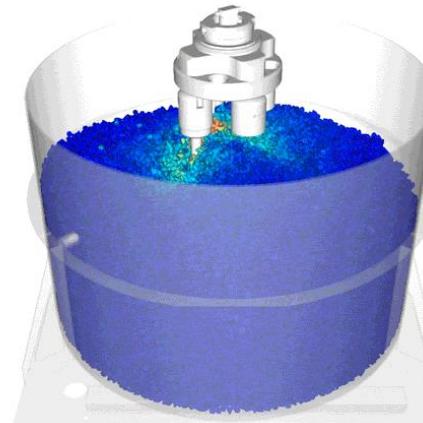
Mass finishing becomes digital...

- No shape limitations
- Any mass finishing process possible

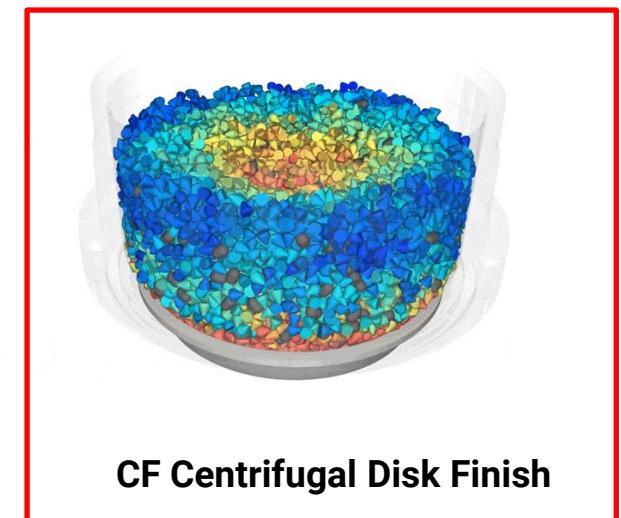
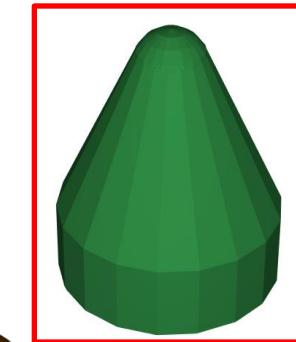


DEBURRING
EXPO

SF Streamfinish



DF Drag Finish

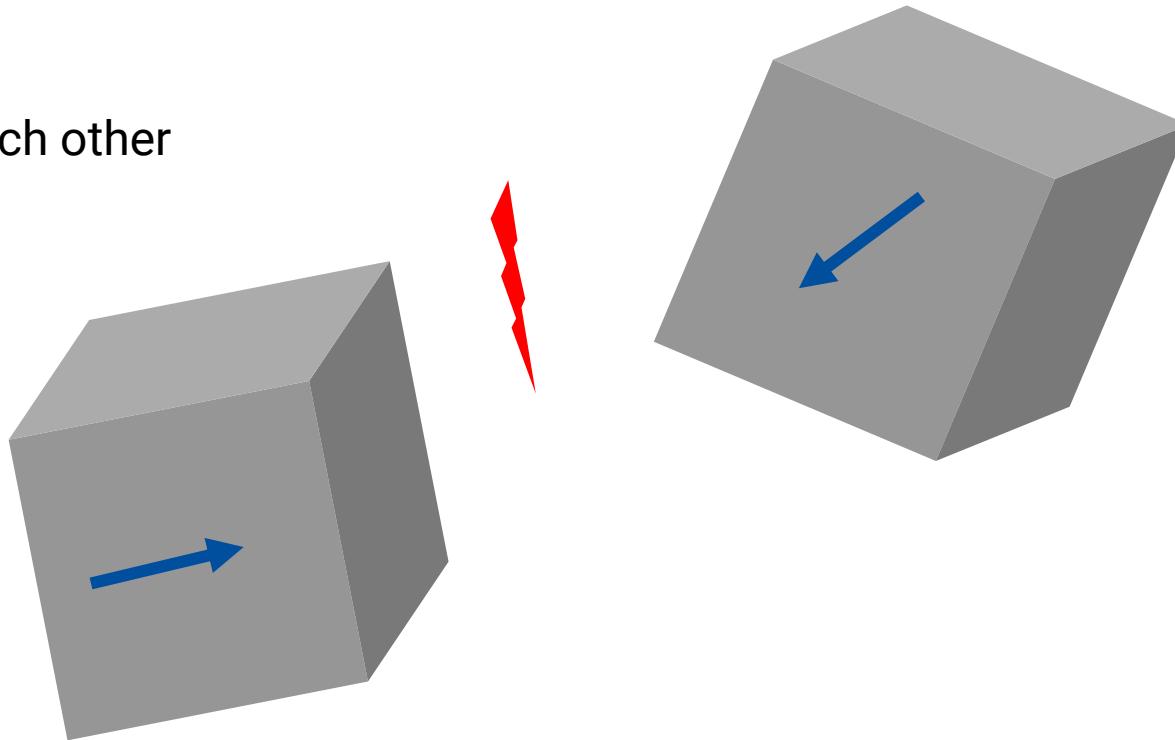


CF Centrifugal Disk Finish

BULK PROCESSES ISSUE IMPACT MARKINGS

Todays focus

- Bulk processes are not guided
 - Workpieces can collide with each other
- ... and they do.



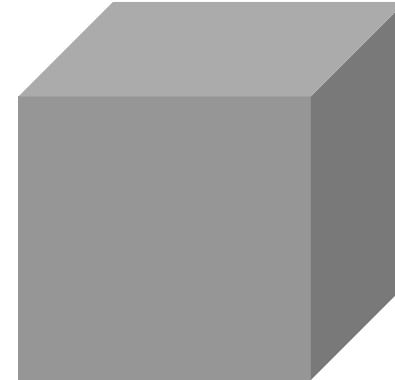
BULK PROCESSES ISSUE IMPACT MARKINGS

Test under extreme conditions

- Impact markings can occur
- Extent and penetration depth is crucial
- Result strongly depended on process parameter and number of workpieces

→ Test with an approach sensitive to impact markings

- Aluminum-cube 15 x 15 x 15 mm
- Sharp edges, soft, „big“

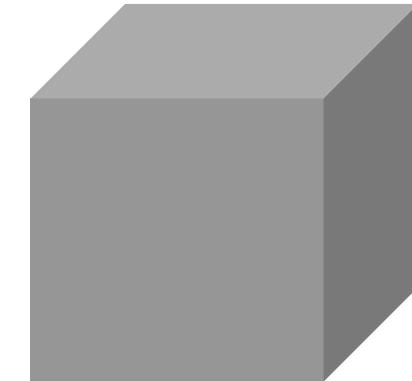


BULK PROCESSES ISSUE IMPACT MARKINGS

Test under extreme conditions

- **Question:** How many parts can you process at once in a „useful“ way?

- Tests with **20**, **120**, **220** and **320** cubes
- Optical analysis, but how?



BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 1 – optical top light

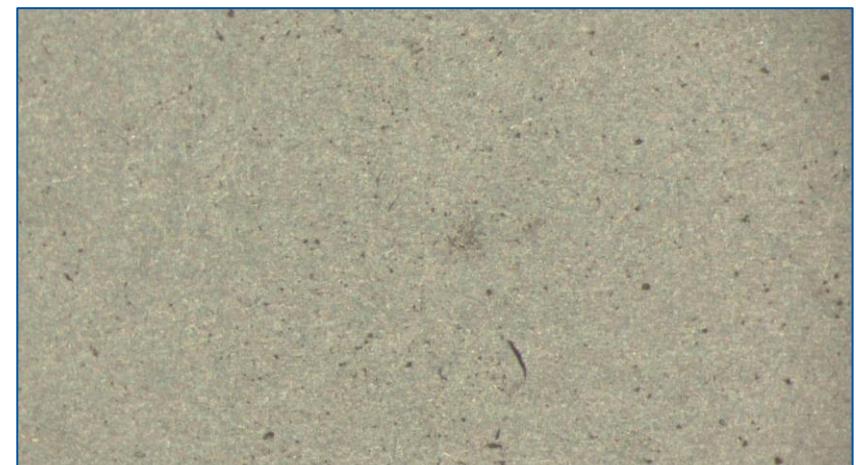
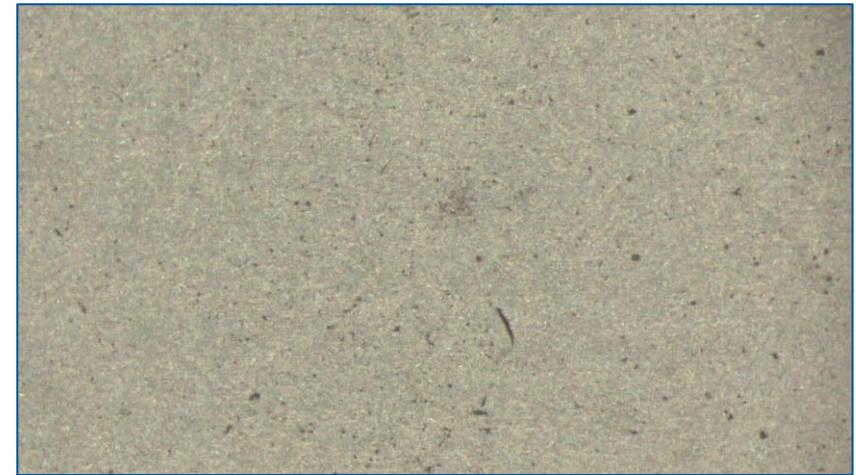
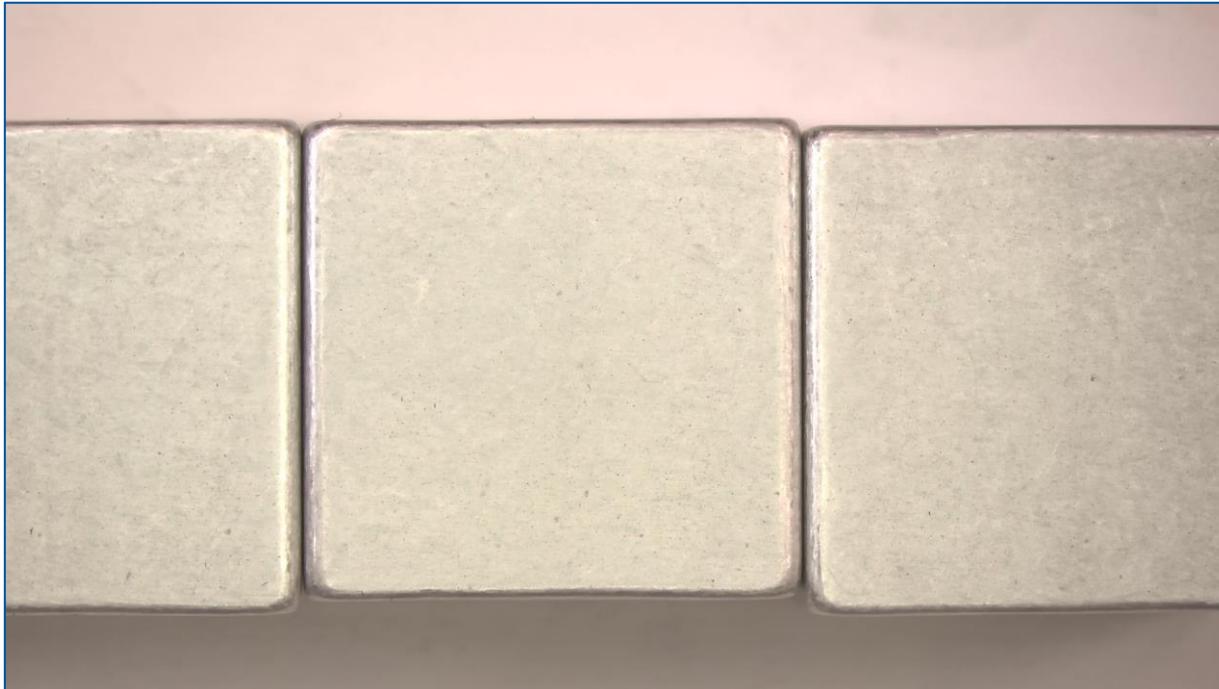
- Initial rough grinding trough mass finishing for similar input quality



BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 1 – 20 parts

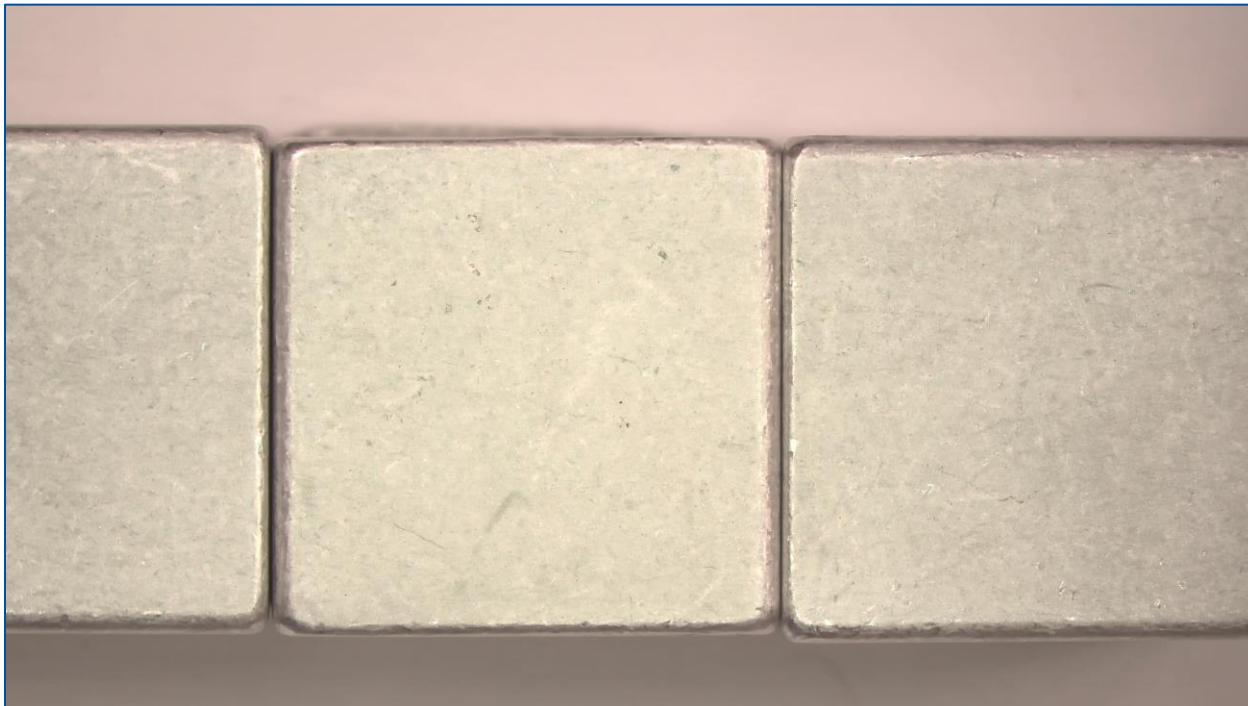
- **20** parts, barely markings



BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 1 – 320 parts

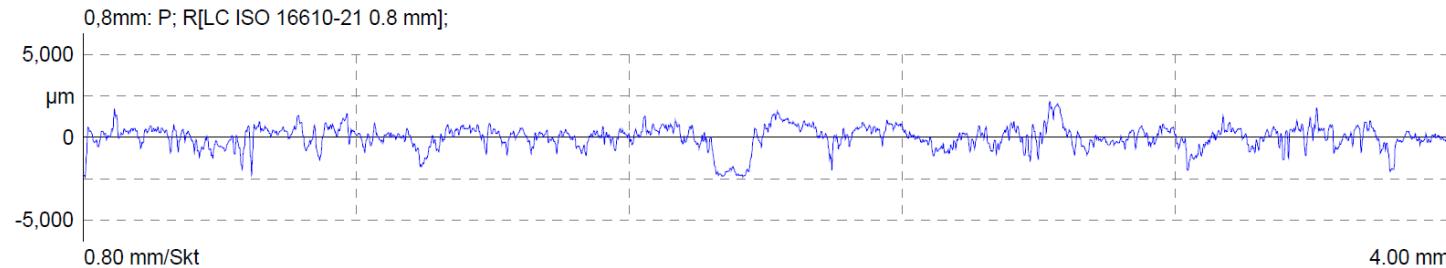
- **320** parts many markings noticeable



BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 2 – roughness measurement tactile

Initial
Rough mass finish



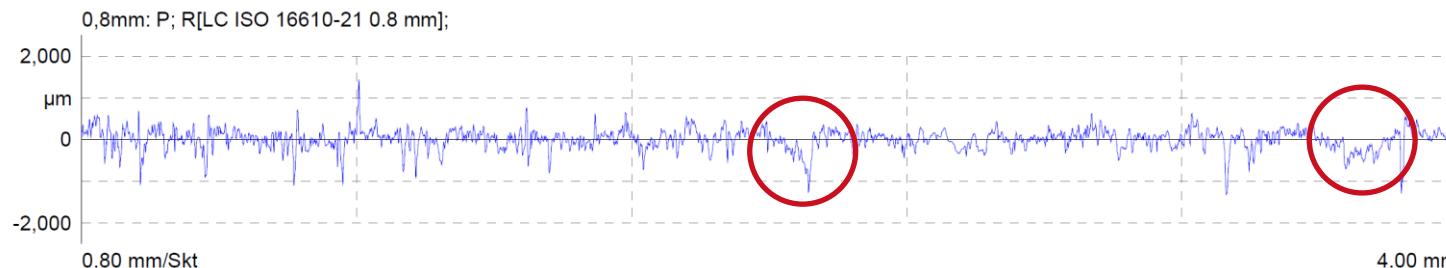
Ra: 0,51
Rz: 3,62

20 Teile
Finer mass finish



Ra: 0,15
Rz: 1,81

320 Teile
Finer mass finish



Ra: 0,18
Rz: 1,81

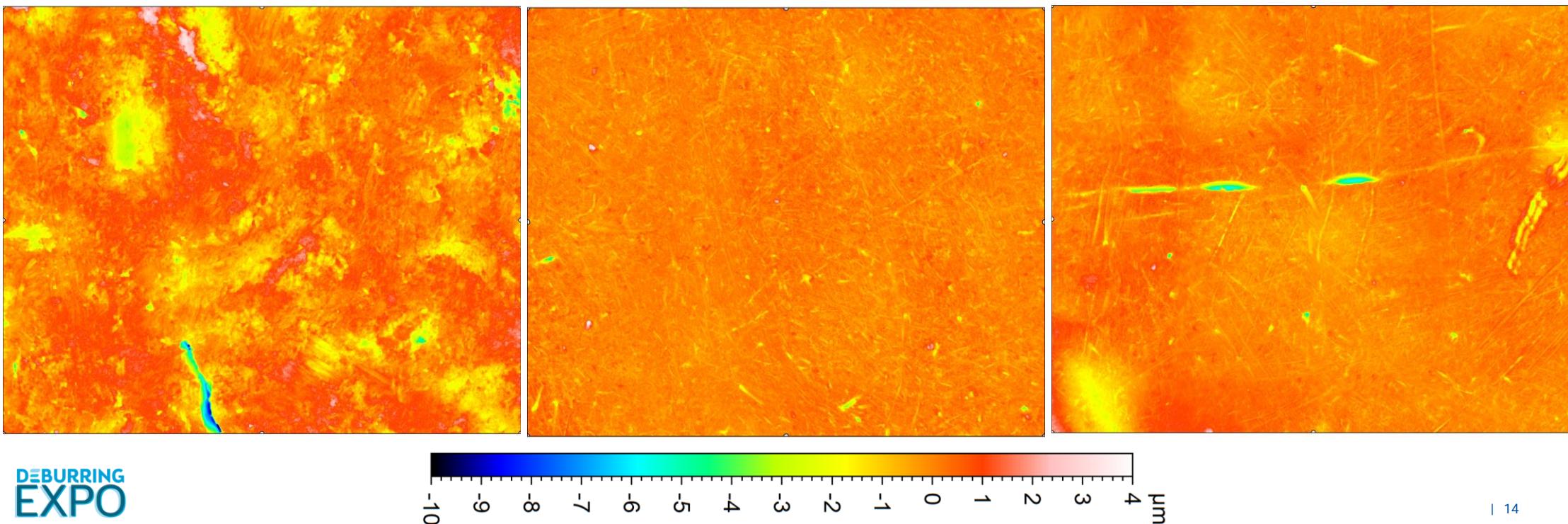
BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 3 – 3D confocal – 1125 x 925 µm

Initial
Rough mass
finish

20 Parts
Finer mass
finish

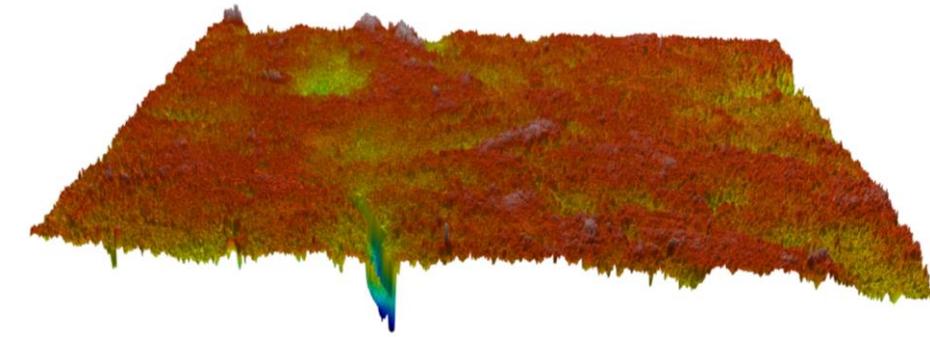
320 Parts
Finer mass
finish



BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 3 – 3D confocal – 1125 x 925 μm

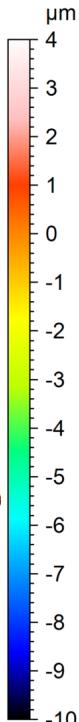
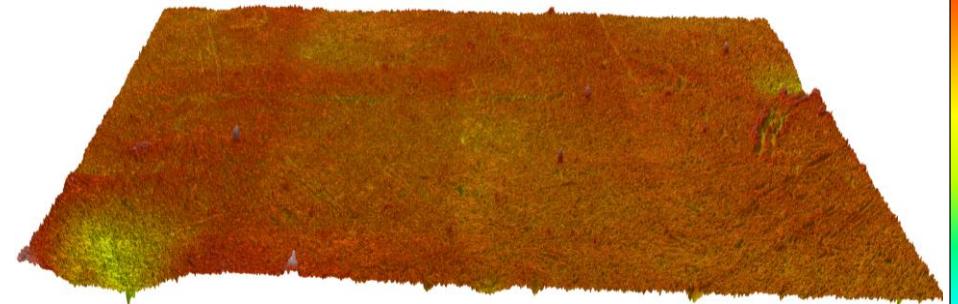
Initial
Rough mass
finish



20 Parts
Finer mass
finish



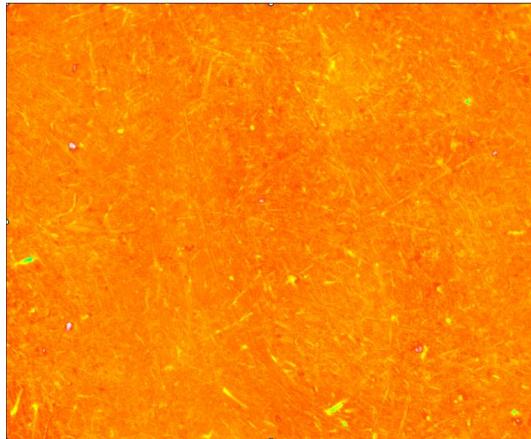
320 Parts
Finer mass
finish



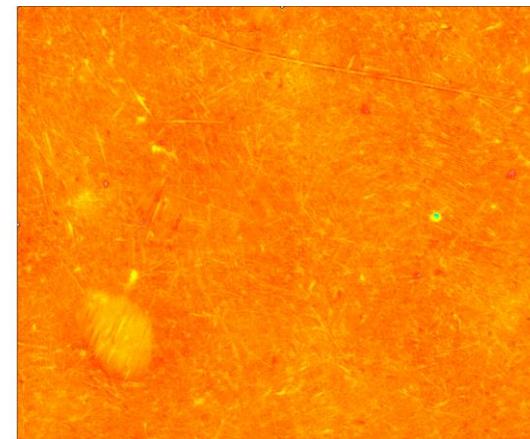
BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 3 – 3D confocal – $1125 \times 925 \mu\text{m}$

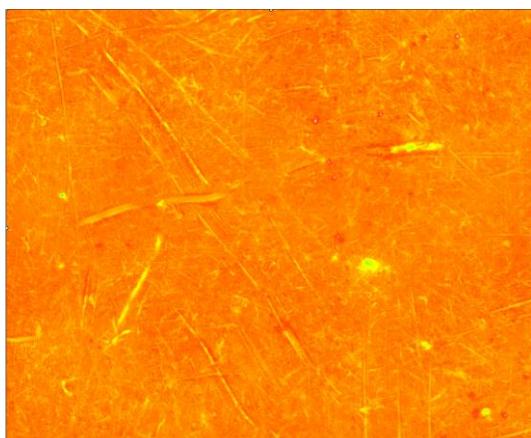
20 Parts



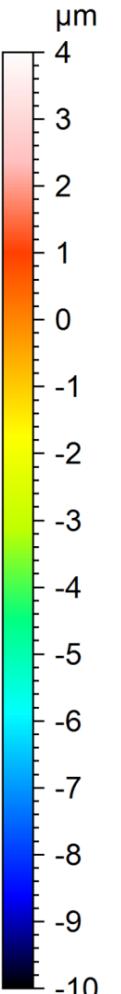
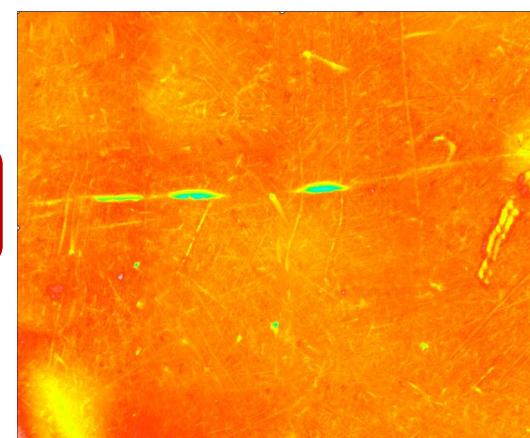
220 Parts



120 Parts



320 Parts



BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 3 – 3D confocal – $1125 \times 925 \mu\text{m}$

20 Parts



120 Parts



220 Parts

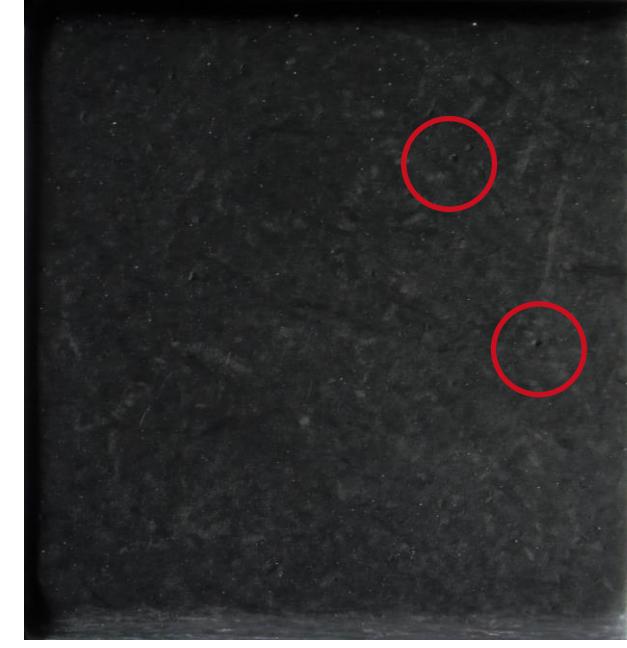
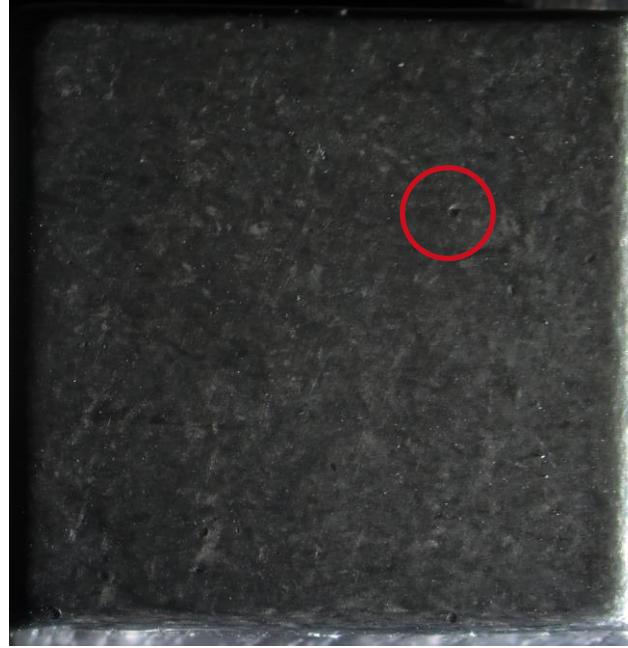
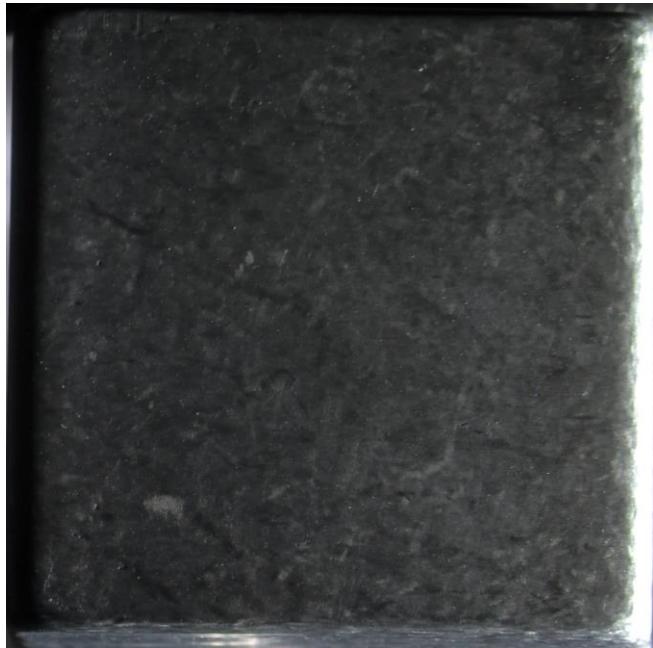


320 Parts



BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 4 – shadow picture created by flat, one-sided lighting

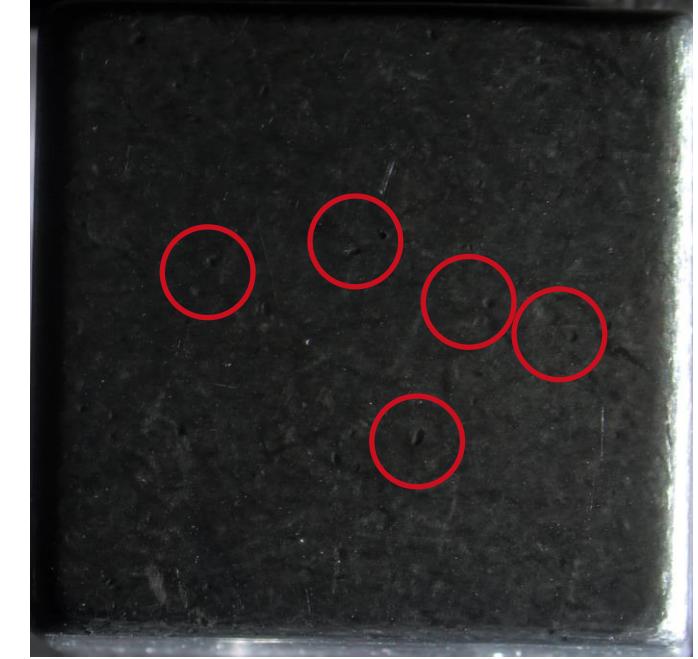
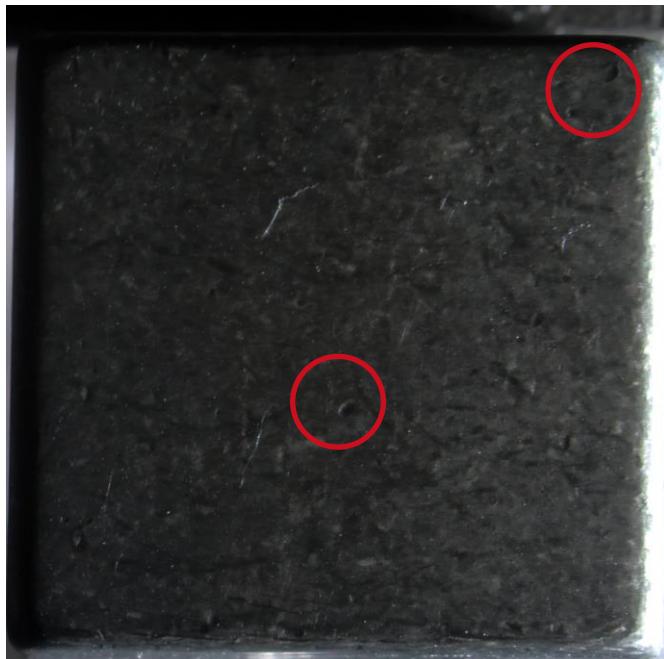


20 Parts



BULK PROCESSES ISSUE IMPACT MARKINGS

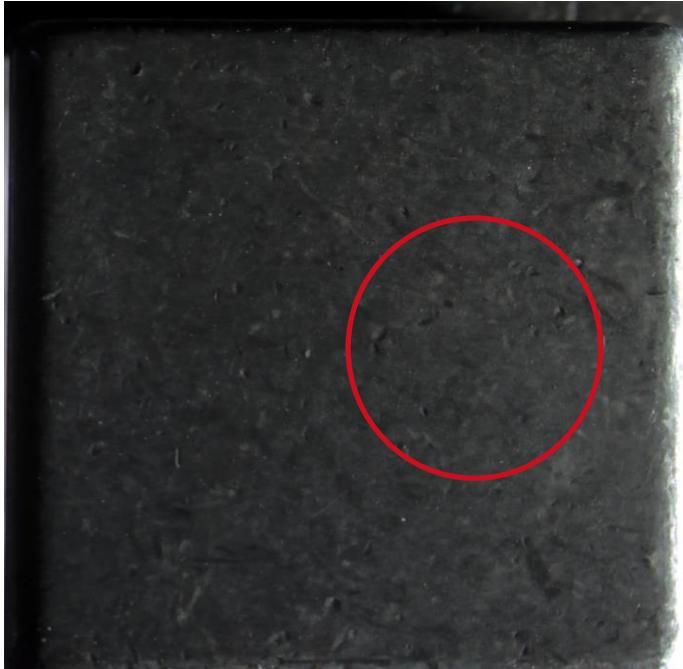
Evaluation approach 4 – shadow picture created by flat, one-sided lighting



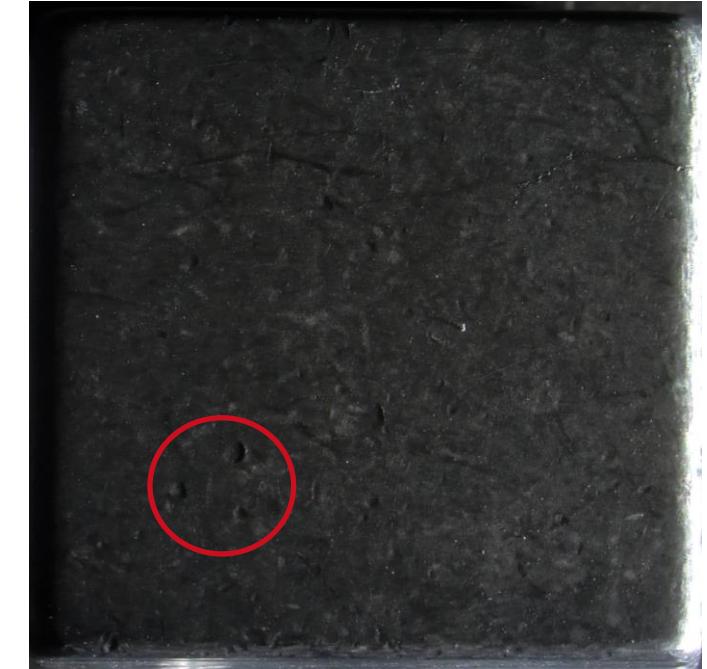
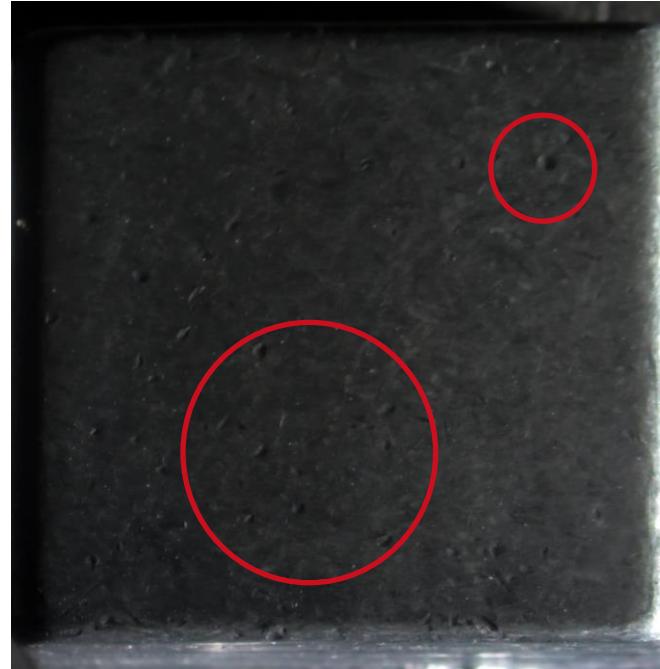
120 Parts

BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 4 – shadow picture created by flat, one-sided lighting



220 Parts



BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 4 – shadow picture created by flat, one-sided lighting

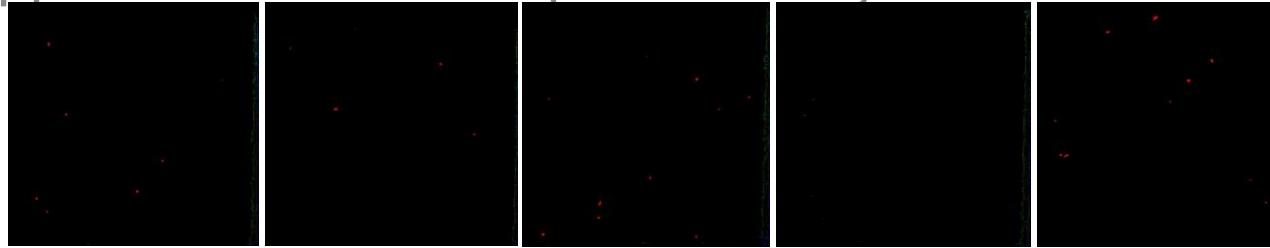


320 Parts

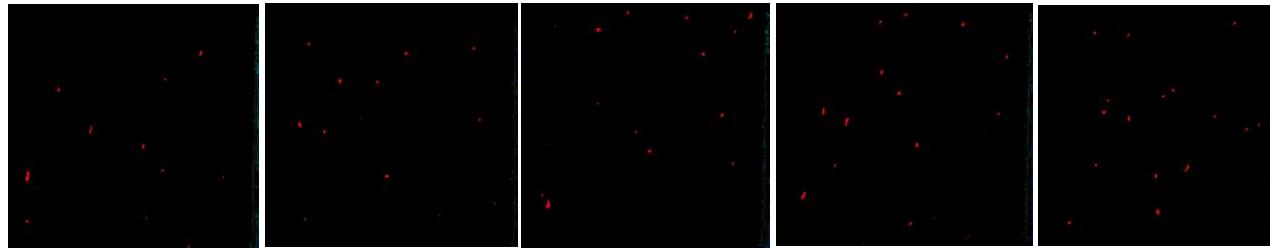
BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 4 – shadow picture analysis

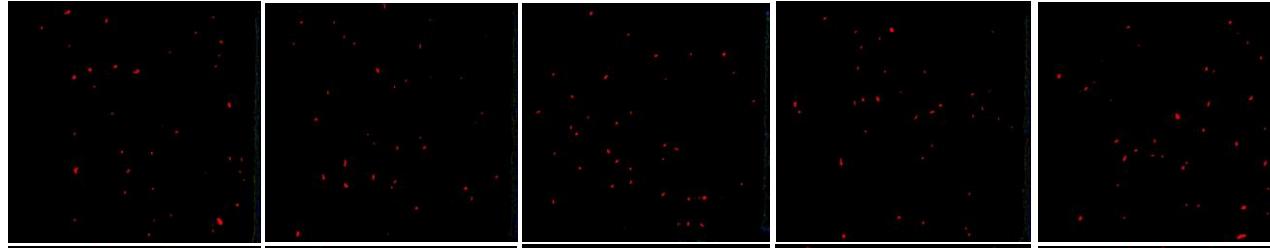
20 Parts



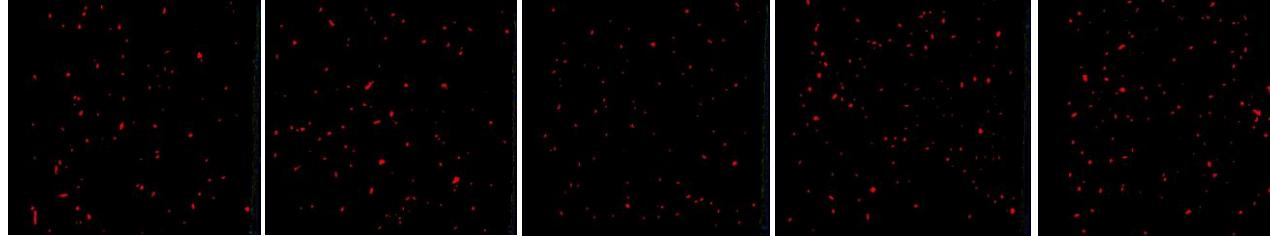
120 Parts



220 Parts

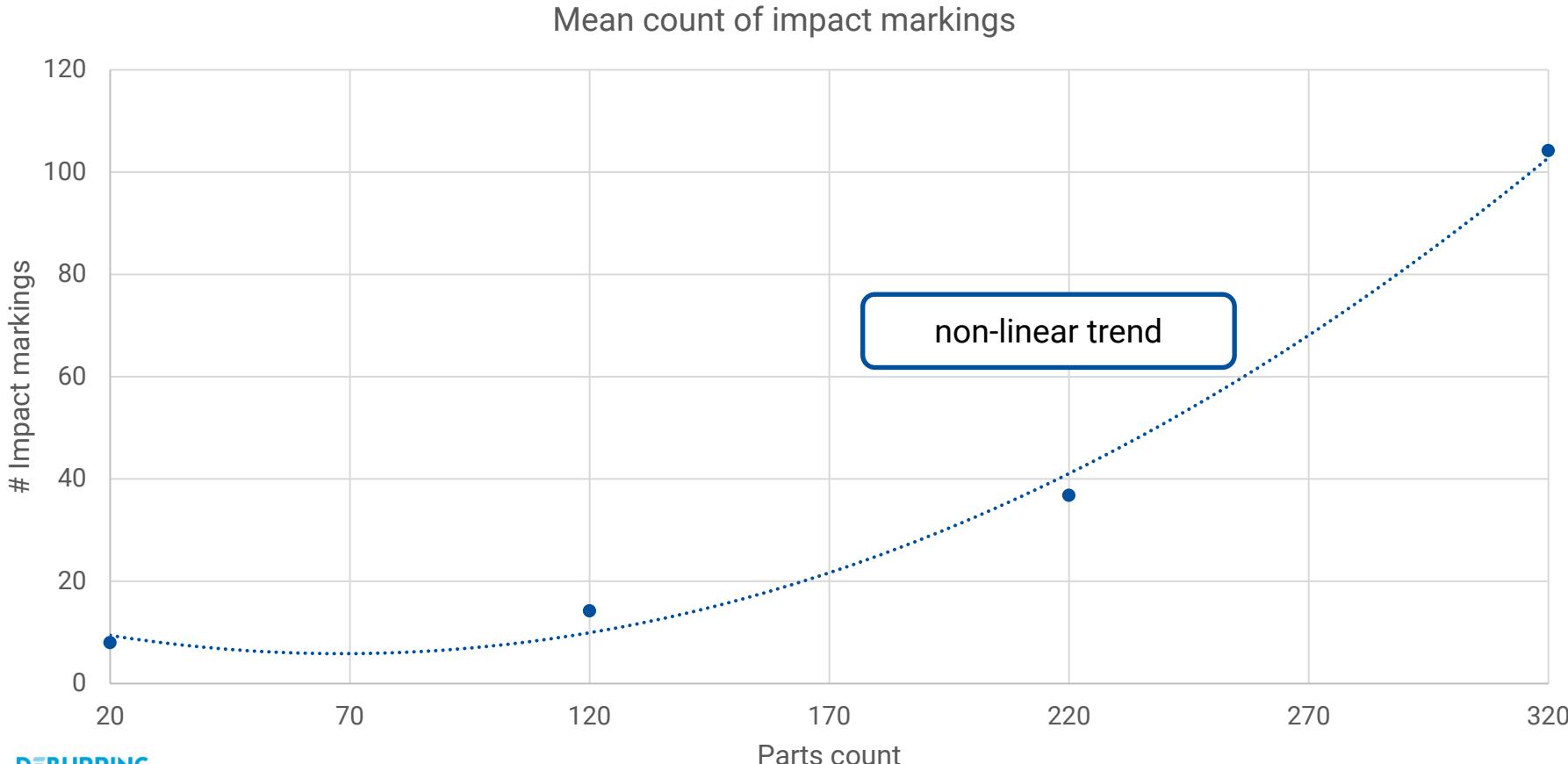


320 Parts



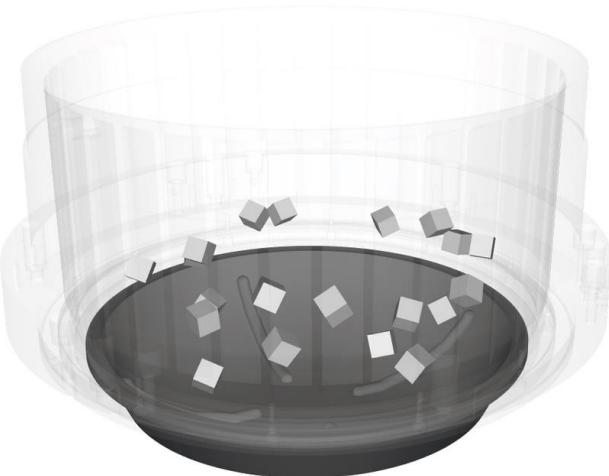
BULK PROCESSES ISSUE IMPACT MARKINGS

Evaluation approach 4 – shadow picture analysis



SIMULATION RESULTS

Overview – only cubes displayed



20 Parts

120 Parts



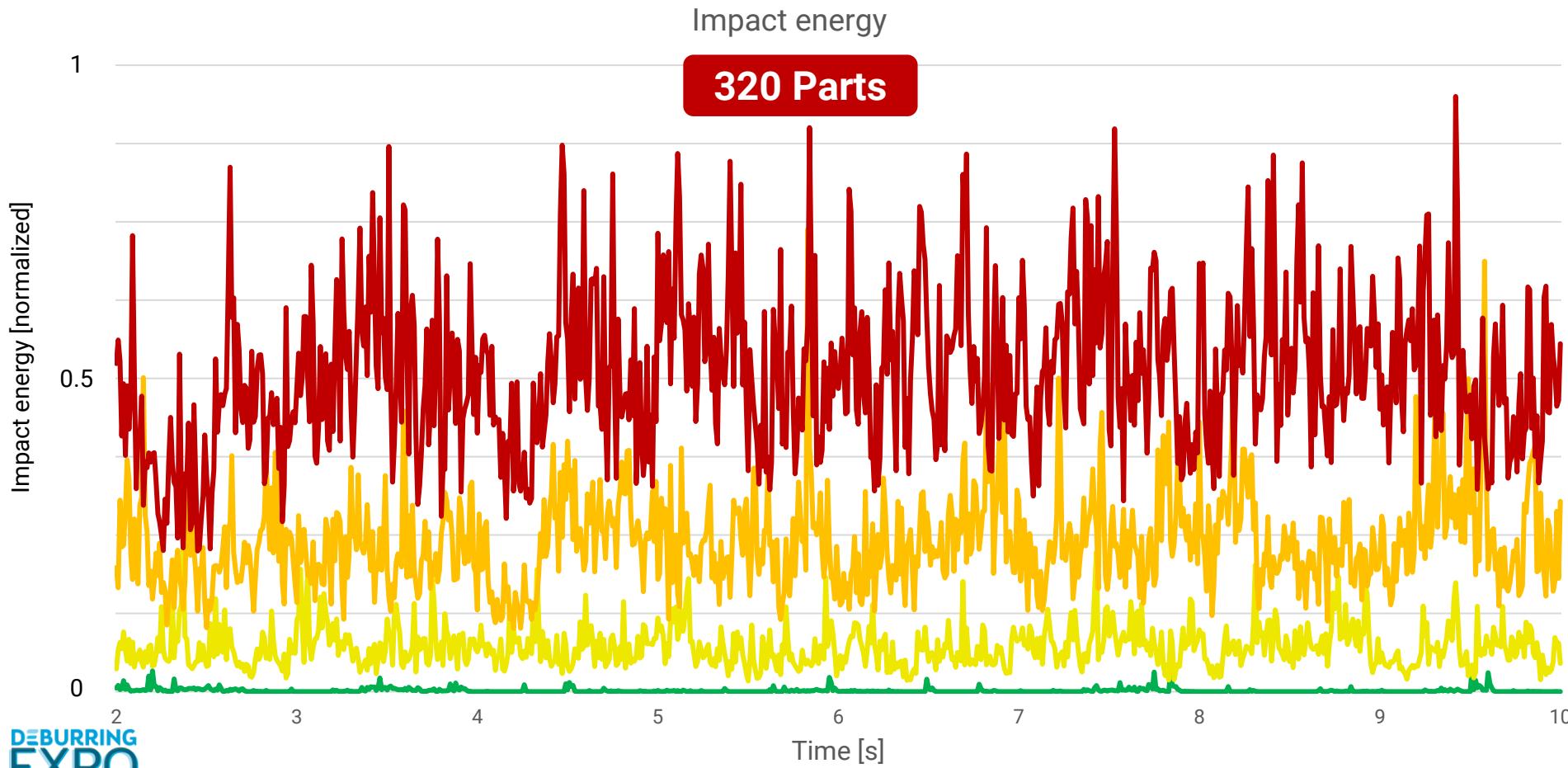
220 Parts

320 Parts



SIMULATION RESULTS

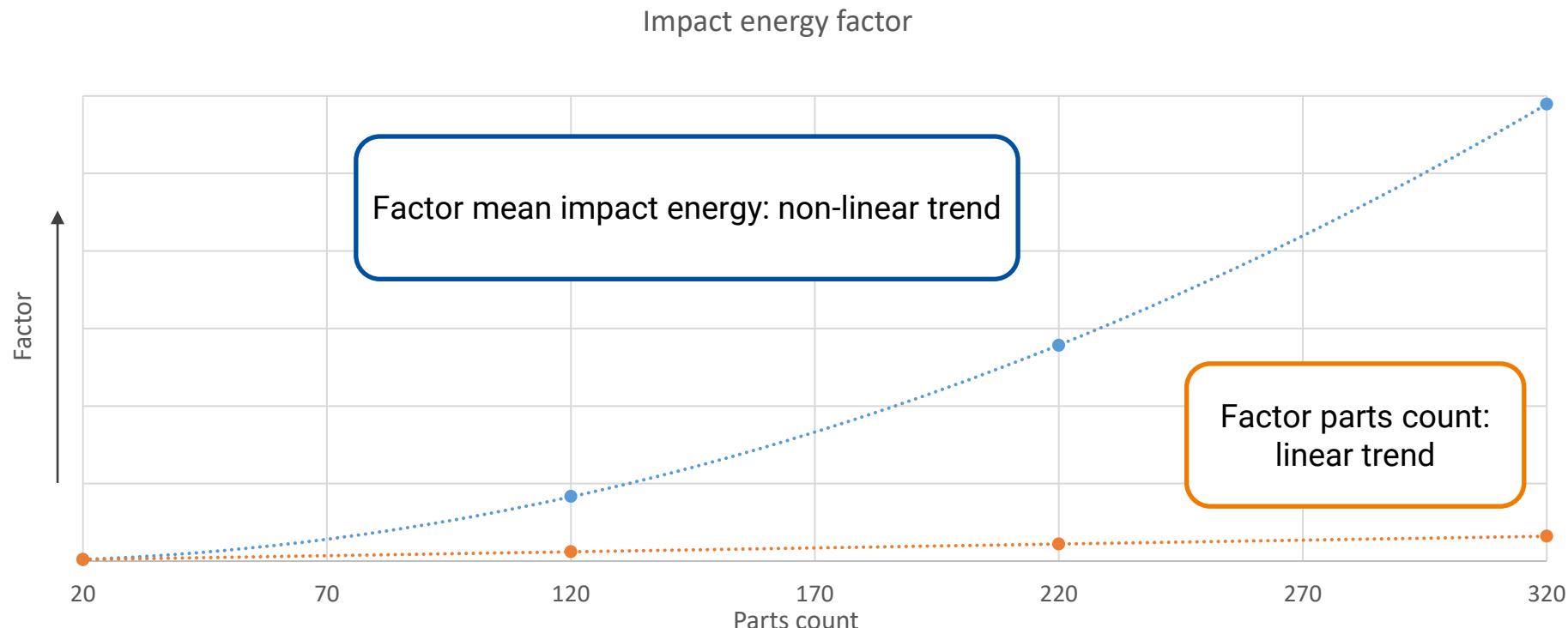
Impact energy / parts count



SIMULATION RESULTS

Impact energy / parts count -- mean

Comparable non-linear trend



SIMULATION FOR FURTHER DEVELOPMENT

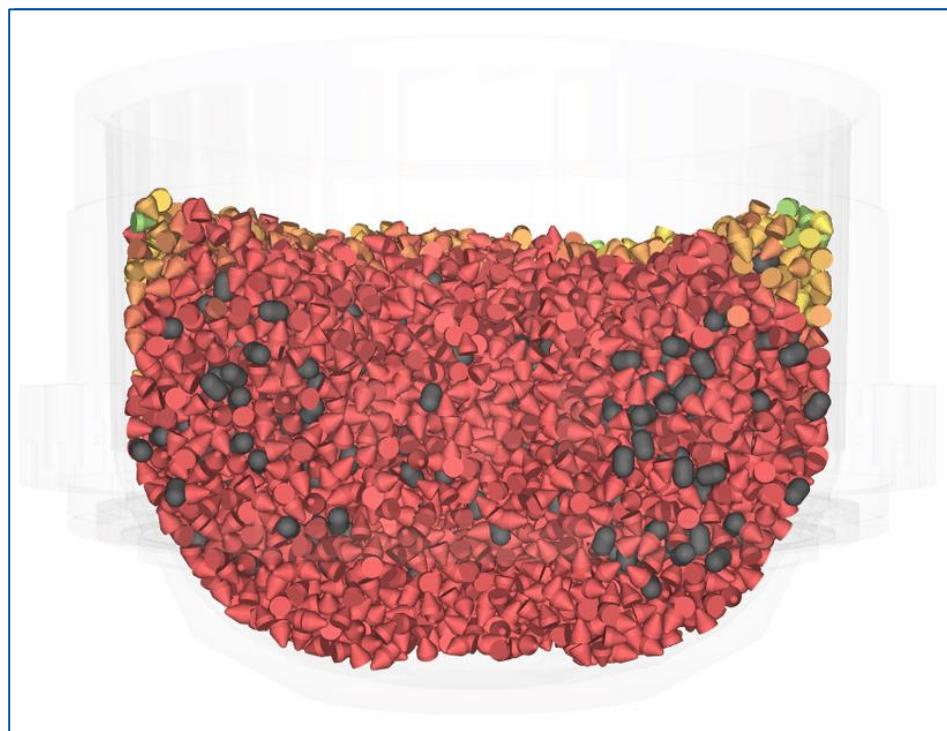
Example pressure cover

- Intensive processing
- Removes rough structures

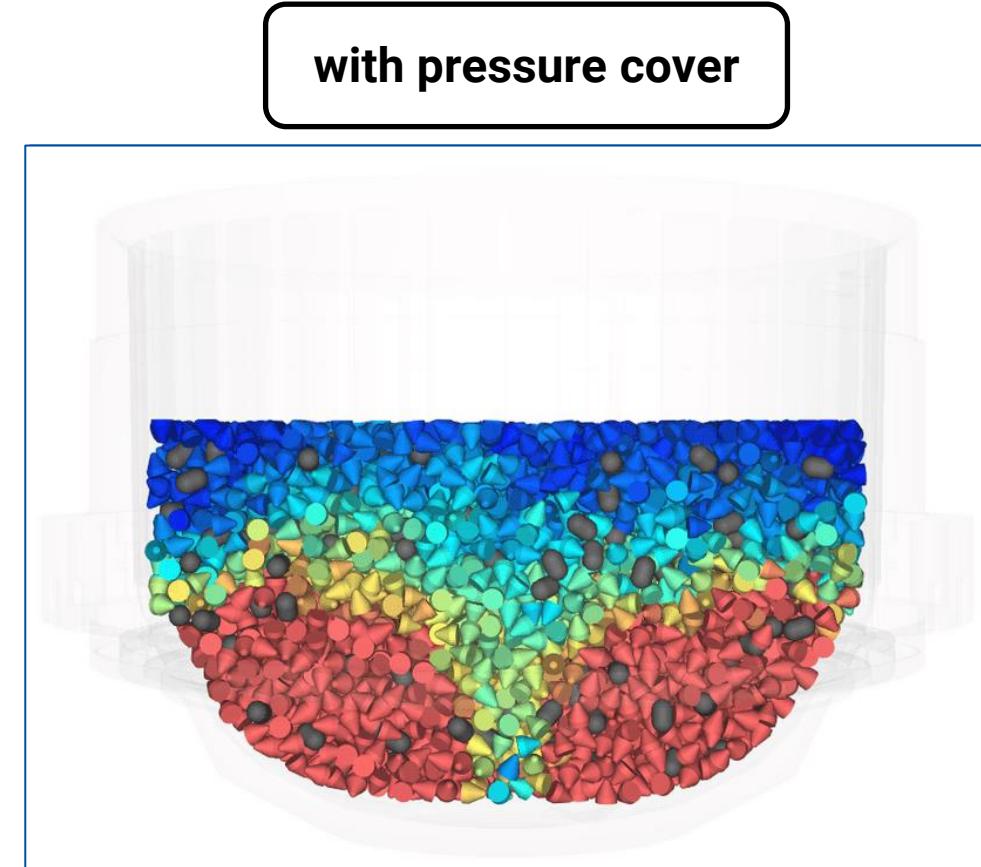


SIMULATION FOR FURTHER DEVELOPMENT

Example pressure cover



higher rpm



higher rpm

SIMULATION FOR FURTHER DEVELOPMENT

Example pressure cover

- Movement somewhat slowed, but relative speed crucial
- The actual processing takes place in the lower part of the process

Therefore, under these conditions:

- **Relative speed** increased by a factor of **1.2** due to pressure cover
 - **Normal force** increased by a factor of **2.2!**
 - Workpiece-to-workpiece impact energy slightly higher
- Ideal if a more powerful grinding process is needed

FAZIT

- Process simulation allows for very useful quantitative analyses
- Process optimizations are simplified and can be "measured" in a simulated manner
- High potential for further development of the established centrifugal disc technique
- Additional potential: Development of prediction regarding edge rounding and roughness

THANK YOU FOR YOUR INTEREST!

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